

Putting the time stones in the time panel the next labyrinth had opened up.

Theo had noted so far that the first Labyrinth was desert/egypt themed, that ran 14 stories high with one boss.

The second labyrinth ran about 15 floors high and had a ww2 theme to it with three bosses and the trio tanks.

He then noticed that the third labyrinth had an overall weather theme to it and sent only two time stones.

Yet again as the team was growing two more people were added to the team Tyler and Alberto.

Yet again the team was successful, took down the two bosses and got the 6th and 7th time stones, it was noted that this time around that the bosses were wind spirits.