

It was a peaceful day in the city of Beckwourth, where it was picturesque near the coast and with a flowing river flowing down in the middle.

According to legend, if you follow the river, you might reach Beckworth and discover the beauty of the sea with its clear waters.

However, Beckwourth may be beautiful with its sea and the beauty of the town, but the townspeople carry a deep grudge against one resident who used to live in the city.

The real reason is straightforward, and it all begins with the history books on the shelves of the libraries.

The town's history dates back many years to the nineteenth century, when the world was going through a massive period of change.

During that age of change, two men decided to make the world's first *steam locomotive*.

George Stephenson and Richard Trevithick both worked day and night to create the dream they had to change the world and be in the history books of the future.

It stirred gossip among the town's residents, who thought it would be another flawed invention or cause too many problems.

When the year of the presentation came, everyone went to the site to see the invention, and many journalists appeared to write the news.

Swallowing their fear, George Stephenson and Richard Trevithick presented the invention to the public, showing them the incredible innovation they had created that shocked everyone.

The steam locomotive has many wheels and gears, a single funnel, a boiler, a firebox, two pairs of wheels, cranks, and a small tender that follows it.

At first, the invention perplexed everyone with its strangeness, leading them to ask questions about what this strange machine would do before George Stephenson and Richard Trevithick began to move it, showing its strength and mobility.

The steam locomotive inspired the public, and it spread like wildfire, bringing more and more groups of people to see the invention and try it out for themselves.

George Stephenson and Richard Trevithick's steam locomotive was soon seen as an inspiration by other inventors, who used it to develop further ideas in the future.

As the age of steam rose, with the wildfire of inspiration spreading through the world, a gem mine close to the city encountered something that changed history forever.

A group of miners was mining deep in the mine to search for any priceless gemstones and gold to be processed into priceless jewelry and gold bars when they found something else instead.

It was a massive yellow glowing gemstone that stood before the miners, as it had millions and millions of sparkles inside its thick crystal shell.

The miners ran to tell the boss, and the boss fell into a craze, thinking he had finally found the Mother of Jewels that would sell him a fortune.

The boss then ordered the miners to destroy the crystal to take it outside to process it, and they followed the command, returning to the mine and beginning to damage the crystal.

As soon as they succeeded in toppling it over, the crystal shattered into a million pieces after hitting the ground, shooting strange golden dust out of the shards.

The gold dust shot out of the mine like a million angry bees that had their nest disturbed and flew into the air, polluting the air in a thick fog of gold.

Then they discovered the effects of the gold dust after a day, and they found the miners who worked in the cave in a miserable state.

The effects on a human being would only cause them to have a coughing fit with a runny nose, even draining their energy for a few weeks.

This innocuous infection sickened millions of people worldwide, forcing them to stay in bed for weeks until it cleared up.

The scientists believed that the gold dust that had emerged after they had collected samples from the fog in the cave had caused the strange sickness.

They called it the ‘Golden Crystal Infection,’ and the scientists researched it for the public to understand what they were infected with, causing no further panic.

They even found some interesting things around the Golden Crystal Infection, seeing that it had nothing within it except for being a supernatural glitter bomb.

The news spread of the sudden occurrence, and everyone became aware of the pollution, even blaming the owner of the gemstone mine for causing such trouble.

Everyone around the globe wore a mask to protect themselves from the Golden Crystal Infection in fear of being killed by it, but they realized it was causing more trouble than they thought.

The steam locomotives they built for the future undergo a transformation, becoming more and more... alive.

The transformation begins by being unable to work, then transforms the buffers into hands, the firebox into the heart, wheels into legs, and the boiler into a head with hair and other appearances that resemble a human as the metallic appearance becomes a skeleton.

Over time, the inventions men had created for the future began to transform into different humanoids after being affected by the Golden Crystal Infection lurking in the air.

A humanoid resembles the basis of who they used to be, as any type of vehicle can tower over fifteen, twenty, or thirty feet tall.

Their clothes have the same color scheme as their paint job, their skin is beige or a variety of human skin colors, and each of them has their own feelings and thoughts.

But it was not only the steam locomotives that were coming to life from the Golden Crystal Infection, but even the various vehicles were transforming the sea, and airplanes in the sky stopped working before undergoing the same transformation, turning into humanoids too.

When the Golden Crystal Infection disappeared after a decade had passed, all the machines men created soon turned against their creators.

They remembered all the abuse they suffered and how they were treated, feeling like servants, traded between owners for money, and put to the side when overworked.

It caused a feud between men and creations, the creations fighting for their rights and the men fighting for what they believed was right and in fear of being overpowered.

Speculation and dishonesty rose along with the fear, pointing fingers at each other for the ideas of the creations and spreading untrue rumors about turning their backs or joining the other side.

Yet, the creations began to understand the world around them, speaking in the languages the humans spoke, encountering the animals that roamed, and the differences between humans and them.

But they could not get over the abuse they had suffered, as many were still angry about how they were treated.

Years and years passed after the incident unfolded, and both sides continued to fight against each other, racing to see which side would overpower the other, but ended up grabbing ends that never ended.

They created two boundaries between races, as the creations invaded some lands that used to have humans around, and they fled because of the fear of being attacked or accused of joining the other side.

Among the chaos between men and creation, a woman from the human side grew fearful of the insanity unwinding between the two races, afraid of what the future would hold if the fighting persisted.

But after months and months of trying to evade the insanity, she had *enough* of the chaos happening all around her that she wanted it to end, not wanting to spend another century in fear of the creations men had made and the rising dishonesty and blame.

So, she did what not all brave women would do if they had enough of the raining chaos between fights.

She ventured to the *creation's side*, telling no one in her family or close friends, for they were still stressed over the war and the accusations.

After a few years passed, a family member realized the missing person and alerted everyone, letting them know of the woman's decision after looking at her diary.

They grew angry after discovering that one of their kind had 'betrayed' them, wanting to punish the individual responsible for their choice.

They forced themselves to the creation's side with hatred in their hearts and attacked them, demanding to know where the woman was so they could place her in jail for the rest of her life.

The creations refused to show the woman's location, acting like they wanted to protect her from their rage, and even fought against them to prevent their land from being overtaken.

But their movement to protect a single human who had intruded on their property confused the humans about how they behaved, remembering how furious they were with memories of their abuse towards them.

Suddenly, a scream came from a shed close to a forest that caught their attention from their confusion, realizing the woman was in danger with another creation they did not notice.

They charged to where they heard her scream toward the shed, ignoring their pleas that ‘it was dangerous to attack him,’ but followed to see what had happened.

When they entered the shed as fast as possible, they instantly stopped and were horrified to see blood decorating the entire place with bits and pieces of what remained of the body.

Standing in the middle of the bloodstained shed was a single steam locomotive, holding a baby in its enormous hand as it was crying.

And it was one of the most *dangerous* steam locomotives the United States created during World War II .

After realizing the danger, how bloodthirsty they were, and how they had wandered onto the property without seeing it, the humans immediately took the baby away from the dangerous steam locomotive, as it did not put up a fight to keep the baby.

They ran away from the land and the vehicles in fear of being attacked and headed toward the coast, where they would not reach them.

All the states created a law that said ‘no human or creation shall meet and bond or they shall be punished or be killed’ to prevent repeating history.

As for the infant born between the human and creation sides, she was raised in the new city called 'Beckwourth,' living a miserable life among the others.

Ever since she was born on the creation side in the first place, everyone in the village ignored her and gave her a difficult time.

They called her names, pushed her around, and even made her homeless, so no one else would take her in, spreading rumors that she was evil from birth and was a monster.

Because of her difference, no one gave her a name, so the young girl named herself 'Stephanie' after reading an abandoned book.

But the young girl's backstory does not end there, as it begins on that one miserable day that started her adventure.