Current lore for my characters and the world they live in

World

The world in which the characters live is modern, with big cities, cars, electronic devices, etc., but almost every inhabitant is also able to use magic. Magic and technology are used in harmony. There are also a lot of natural areas between the individual cities and villages, where there are many dangerous monsters (similar to Phantasy Star, Pokémon or some Final Fantasy games).

The inhabitants of the world are anthropomorphic animals (i.e. animal people). As already mentioned, almost all of them are able to use magic. However, it is also possible for someone to be born into this world without magical talent. Adult animal people tend to be about 2.40 metres tall (Jaryl is rather short at 2.15 metres), but the more exact sizes vary according to species and gender, as well as from person to person.

Same-sex relationships are completely normal and accepted by all. Interspecies relationships (e.g. spotted hyena x dragon) are also very common, but mainly older people tend to view them negatively because of tradition.

Days, weeks, months etc. also last considerably longer in this world than in ours. A day lasts 36 hours, while a year, for example, has about 730 days.

Characters

Jaryl Garen



Art by GafreitasArt

- Age: Early 30s (around 31 years old)

- **Species:** Spotted hyena

- Gender: Male

- Height: 2.15 metres

- **Element:** Fire

- Hobbies: Video games, solving puzzles, drawing

- Sexuality: Gay

He and Jin are married. He tends to be dismissive, reserved and cold towards many other people, which is due to the fact that he was bullied by other people in his childhood (and also at work) because of his species, hobbies and/or physique, which is why he has trouble opening up to others he doesn't know yet. The only one he has been able to really open up to is Jin, a childhood friend of his with whom he eventually formed a closer relationship due to similar interests (and increasing attraction to). His actual personality is much friendlier and laid back, with a great love for chatting extensively about pop culture with Jin, friends and other interested parties.

His choice on an oversized hammer as a weapon comes from the fact that he tended to prefer stronger and heavier weapons during self-defence classes. And because he has also done a lot of strength training over the years, he is able to swing the hammer with surprising strength and speed (compared to many other people who use hammers as weapons). Eventually he could possibly be considered one of the strongest men in their world. He also studied to learn a 'Light Healing' spell, as he and many of his co-workers were conscripted to do so in the factory where he had worked. (Healing spells may be a very difficult part of magic to learn on their world).

He also learned a shield spell.

Jin Garen



Art by KousenZephyr

- Age: Early 30s (around 30 years old)

Species: DragonGender: Male

- Height: 2.45 metres

- Element: Electricity

- Hobbies: Video games, programming, cooking

- Sexuality: Gay

He and Jaryl are married. Unlike Jaryl, Jin is naturally friendly towards many people, though he is always a little suspicious of them inside, due to the fact that as the owner and sole worker of a small electronics shop, he often had to deal with attempted robberies and thefts. Even before that, he often suffered as a child because he was born without wings, which is considered a physical handicap among dragons in their world, and many other children and people often treated him completely differently because of this (excessive pitying and the like, also there were some who tried to take away or hide his things because of this). One of his few childhood friends was Jaryl, and he was also kind of one of the few where he could just be himself, and over the years the two of them just grew closer because of similar interests (and Jin finding that he likes chubby men), and then decided to form a closer relationship.

He has taken many self-defence classes in unarmed combat, which is why he fights with punches and kicks. He always found weapons like swords, lances or the like to be slowing him down, which is why he fixated on the weaponless kind of self-defence. He is not as strong as Jaryl, but he is much faster.

His magic potential is very high, which is characteristic for electricity element users, but because electricity magic consumes a lot of mana, he is not able to cast many spells of the element in a row.

Jin is also the latest reincarnation of an ancient dragon god who originally had a hand in the

creation of the world, but at some point decided to bring it to ruin. The first time he was defeated by a group of heroes, strengthened by the power of another creator god of the world. As he died, the dragon god pronounced a curse that he would always return to try again to bring ruin to the world. Thus began the steady cycle of reincarnation. One of the heroes, a wolfman, gained immortality, and swore that whenever a reincarnation of the dragon god appeared again, he would stop it. Many of the reincarnations over the years did indeed grow up to be evil people, becoming criminals, murderers and terrorists. But over time, the knowledge of the Dragon God, the curse and its reincarnations was simply lost on most of the population, which is why Jin, who is the youngest reincarnation, was able to live a more or less normal life because no one around him knew about it. And it is also possible that over the millennia the dragon god's soul has simply become weaker, and no longer has as great an influence on the soul of his reincarnation as he once had. Or it has simply grown tired of the millennia-long battle against the immortal wolf-man, and does not influence the most recent reincarnation as much as it normally would have. However, there are still people who maintain this history in secret, and they are on the lookout for the latest reincarnation. Likewise, the immortal wolfman still exists, and he senses when a new reincarnation awakens to its powers.

After Jin awakens to his role as the reincarnation of the dragon god, he would also gain the ability to transform into a god form that vastly increases his power and abilities. It uses *a lot* of mana, though.

Backstory and general ideas for their adventures

- * The backstory of Jaryl and Jin is that a few months before this story started, they decided to go on a world trip. They would be in a mid-life crisis, so to speak, as they felt quite frustrated and at a dead end with their jobs over the years. Jin was the owner and only worker in a small electronics shop, which never really had many customers and then just wasn't profitable anymore. Jaryl was a worker in a factory where workers are generally treated and paid badly, and he was also very often made to do work outside his duties.
- * They stop briefly in the village of Cohobryn on their trip around the world to stock up on provisions and medicine, but shortly after their arrival, a huge tower rises out of the ground not far from the village, and to make matters worse, the monsters in the land become more aggressive. Jin wants to help the villagers, and Jaryl wants to know what's in the tower that's making the monsters so out of control, so they agree to get to the bottom of it. However, it turns out that the entrance to the tower is locked, and that 8 beams of light emitted from the tower point to 8 temples in the land that keep the entrance locked, so the two set out to find & explore the temples and open the entrance to the tower.
- * Jaryl and Jin become aware of the legends surrounding a Well of Eternal Life, and out of curiosity they decide to seek it out. However, they become entangled in a somewhat complicated story that ends with the two of them falling into the Well of Eternal Life and thus becoming quasi-immortal. (That is, they wouldn't die of old age, but they can still be killed by monsters or other people. They would also probably either stop ageing, or age *very* slowly). At the end of the adventure, it turns out that they have attracted the attention of a secret society who, for some reason, want to claim the powers of a dragon deity...
- * During their world tour, Jin is drawn to a particular cave for some reason, which the two then explore. In it, however, they fall into a deep hole, and in search of another way out, they end up in the ruins of an abandoned temple, where the two find a mysterious book with a dragon recognisable on its cover. Moments later, they meet dragon civilisation researcher Jens Michalik, a lion man, and they join forces with him to get to the bottom of the mysteries of the dragon book, which is missing most of its pages. On their adventure, they find the missing pages and are able to release the powers of the book more and more, while Jin gets more and more visions of a dragon unknown to him, who later turns out to be the soul of a creator god of their world. From him, Jin learns that he is in fact the reincarnation of this dragon god, and that many of the previous incarnations have misused their powers to do evil. Jin refuses to use these powers at all further (as he may have used them before in this adventure to solve problems and puzzles that could not be solved with their normal magic), and in talking about this with Jaryl and Michalik, Michalik turns out to be a power-hungry

opportunist who then wants to snatch the book from Jin so that he can use these powers himself. Jaryl and Jin are able to stop him, but Michalik swears that this is not over yet, and some time later he proves it by firing a warning shot with rockets near a town. He then calls them, urging them to come to him with the dragon book, otherwise he will aim more accurately and raze several cities to the ground with the missiles.

- * Jaryl and Jin are on holiday on a tropical island. One day when they go back to their hotel room, they find it completely messed up and ransacked. Nothing seems to be missing though, and they also find a threatening letter demanding that they go to a ruin on the island or something worse will happen. The letter also mentions Jin's identity as the reincarnation of a dragon god, which is why the two decide to investigate.
- * Jaryl and Jin discover the ruins of an ancient studio, which still contains many strange paintings. The two enter a room containing only one huge painting, which responds to Jin's dragon-god powers and sucks the two in. They have to fight their way through several areas inspired by world-famous paintings to somehow get back to the real world. But it turns out that the studio belongs to a previous reincarnation of the Dragon God, and that they have captured other people's souls via paintings and immortalised themselves in the painting world. And because Jin is the Dragon God's most recent reincarnation, the earlier incarnation is at first friendly to the two, but because Jin refuses to abuse his powers to bring ruin to the world, the earlier incarnation tries to eliminate Jaryl and eradicate Jin's soul so that they can then take him over.
- * Many centuries (or millennia?) before Jaryl and Jin's time, alien astronauts landed on their world to take it over by force and colonise it. But they could not stand against the actual inhabitants of the world, whose powerful magic won the battle for them. The astronauts were beaten back, but some of their technology was left behind. Later, when Jaryl & Jin explore an underground lab one day, they discover a still-functioning warp terminal that transports them to a seemingly abandoned space station. However, the terminal gets a short circuit and is no longer functional, so the two have to search for another way back to their world. They soon find out that there is at least one monster on the station, which has devastated parts of the station. They also meet an astronaut who offers to help them get off the station: all they have to do is go to the control centre, where the leading AI of the whole station is located, to get authorisation for escape capsules with which they can fly back to their world. However, it turns out that the astronaut plans to use the AI to create an army of super-powered mutant monsters to finally take over Jaryl & Jin's world. The monster the group encounters in places during their exploration of the station could be one of the mutants planned for this purpose. The two defeat the astronaut, gain access to the escape pods from the AI, and are able to escape from the station in time before the station's self-destruct mechanism, which could still be activated by the astronaut, kills them.

- * Jaryl and Jin, at the end of one of their adventures, track the supervillain of the week to a shrine, where it is revealed that there is a previously unknown portal. The portal leads to a world very similar to our own, and they lose track of the villain. To avoid attracting attention, Jin uses an illusion spell on himself and Jaryl to pass as human. However, it turns out that the villain plans to take over this world with monsters he summons, so Jaryl and Jin have to take care of those too. But since the illusion spell doesn't hold up in fights, they have to be careful to disable it in places where they won't be seen. By some coincidence, however, it happens that at least 1 or 2 people find out their true identities, and they try to help the two somehow. And they also find out that this world they are in now is so slowly falling into ruin, as millennia ago the mana flow of the world was sealed, and thus it had steadily destabilised itself, which has manifested itself in the last decades through severe weather and climate fluctuations as well as natural disasters, as well as making Jin's transformation into his god form(s) impossible (as it consumes way too much mana and could destroy the world prematurely). During their time in this world, the group also finds out that one of the people who knows their true identity is the local reincarnation of one of the creator deities. Eventually they also find the villain and are able to defeat him, but shortly afterwards they set out to reactivate the flow of mana, as otherwise the world will be completely destroyed should Jaryl and Jin attempt to reactivate the portal back to their own world. However, the shrine where the mana flow is controlled is guarded by a group of ancient sorcerers who, due to a belief that magic would only lead to disaster, have allowed the flow to dry up completely, and they will only allow the mana flow to be reactivated after they are defeated in battle. Jaryl and Jin can defeat the sorcerers, leading this world into a new age of mana.
- * At the end of another adventure, wherein Jaryl and Jin have been chased by another section of followers of the evil dragon god, the two of them, an army of the followers and their leader, find themselves on a large battlefield. Jaryl is being held captive and the leader threatens to kill him. Jin snaps at this point, transforms into his god form, and beats the leader to a pulp, only to heal him and beat him up again. Jaryl is able to free himself from the army and runs to Jin's side, who by now is pretty close to a nervous breakdown. The leader either dies from his wounds, or is finally finished off by a fireball shot from Jaryl. He then threatens the followers that the same will come to them if they show their faces near them again, whereupon most of them flee. One of those who doesn't run away tries to incite his comrades to a fight, but he is shot by Jaryl with a fireball, after which the rest of the followers flee. A while later, Jaryl and Jin are standing outside a cave somewhere in the middle of nowhere. They talk about how Jin has decided to seal himself away indefinitely because he is simply tired of being constantly hounded by other people because of his relation to the dragon god. Jaryl had some reservations about this, but eventually decided to allow it, and also to join Jin during his sealing, as he wants to support his husband as much as he can, and he also doesn't want

him to wake up sometime in a completely unknown time completely alone and without anyone by his side.

* Jaryl and Jin's seal dissolves *very* many millennia later. It turns out that in the intervening time, an end of the world or two and other devastations have happened, and their world's society has regressed to some sort of medieval state. Or their world has already started to decay and is heading towards its end, and they have to revive it somehow (perhaps by destroying and recreating it with Jin's god powers), which causes them to ascend to a higher plane of existence, so that they basically can't return to the world again.